



SALLISAW YOUTH LEAGUE

BAMBINO TEE BALL RULES

Bambino Tee Ball is about kids having fun while learning basic concepts and fundamentals of baseball. Every team wins every game. If you have taught your players where the bases are, which position is which, and how to throw while stepping with the appropriate foot – you have accomplished more than the average Coach. Good luck and make sure the kids get snacks!

RULES OF PLAY:

1. **Base Distance:** 60 Feet
2. **Ball Size:** 8 1/2 Inches (Brand does not matter - NO rubber balls allowed)
3. **Swings:** As many as it takes. No strikeouts.
4. **Game Length:** 2 full innings or 1 hour. Umpire should note game starting time. If 1 hour has elapsed prior to finishing the 1st inning, then the game is over at the conclusion of the 1st inning. If 1 hour lapses during an inning, the entire inning must be played.
5. **Runs:** No score is kept. Therefore, no limit on runs per inning.
6. **Innings/Outs:** Each half inning will consist of the hitting team allowing all of their players to bat once, regardless of the number of outs. When a player is called out, they must be removed from play (in order to learn that getting out is not a good thing).
7. **Bunts:** Bunting is not allowed.
8. **Base Running:** A base runner must have one foot on base once the ball is alive and cannot leave the base until the batter has contacted the ball with the bat.
9. **Stopping Play:** The kids should learn that they must stop the runners from advancing. This means that an umpire will not call “time” and stop play just because the ball is in the infield or the ball has been thrown to home plate, if the runner is still advancing. The lead runner has stopped advancing at the discretion of the umpire. If a base runner has not passed one-half (1/2) the distance between the bases when play is stopped the runner must return to the previous base.
10. **Infield Fly Rule:** Does not apply in Tee Ball. NO INFIELD FLY RULE.
11. **Umpires:** League games must have at least one umpire behind the plate. Once ball is in play, umpire must place themselves in the best position possible to make a call.
12. **Equipment:** All batters and runners MUST WEAR A HELMET. Catcher must wear at least a helmet, and preferably a catcher’s helmet and mask.
13. **Conduct of Coaches/Parents:** This is *Bambino Tee Ball*, involving kids ages 2 to 5. **NO INAPPROPRIATE YELLING OR DEMEANING ACTS TOWARD THE KIDS, UMPIRE, COACHES OR PARENTS WILL BE TOLERATED!!!** Anyone who violates this rule is subject to immediate removal from the little league premises.

PLAYERS:

1. Tee Ball will allow ten (10) players on the field of play. Four (4) of the ten (10) players must be in the outfield.
2. Each player MUST PLAY.

COACHES:

1. There will be two (2) coaches allowed on defense and three (3) coaches allowed on offense. The two defensive coaches in the field can place themselves wherever they want, so long as they do not interfere with play by 1) touching the ball, or 2) touching a player. If this rule is violated, the umpire can correct the situation however he/she sees fit. Please coach, and not play.
2. On offense, there should be a 1st base coach, 3rd base coach, and a coach at the Tee. Base coaches shall not touch players. The kids must learn to pay attention to the appropriate base coach.
3. Batting Coach (Coach at the Tee): Coach is responsible to move Tee and Bat after the player has left the batter's box. They are to move to the back stop with Tee and Bat.

FIELD:

1. Each field must have a line 10ft in front of 1st and 3rd base. It is suggested the line be a minimum of 2ft in length. The line must be visible by umpire, coaches and players. (Note: Each town is responsible to place this line on the field of play. If a line is not in place or visible, please contact the field maintenance of the town and/or town representative before play begins.)
 - a. All players must be behind this line, 1st baseman, 2nd baseman, 3rd baseman and short stop must all stay behind this line.
 - b. First offense - If player is in front of the 10ft line, coaches and/or umpire will call time and have player move behind line.
2. Each field must have a 10ft arc in front of home plate. The 10ft arc is to be measured from the back of home plate. This arc must travel from the 1st base foul line to the 3rd base foul line. (Note: Each town is responsible to place this arc on the field of play. If the arc is not in place or visible, please contact the field maintenance of the town and/or town representative before play begins.)
 - a. The baseball must travel PAST the arc/line drawn in order for it to be fair.
 - b. This line is treated like a foul line, if player picks it up before it goes fair, the ball is foul.
3. Pitcher is to have one foot on rubber or have foot touching the pitching rubber. For safety reasons – If the either coach is concerned about the batter hitting the ball too hard for his pitcher to field it, they must call time and place pitcher behind the catcher. (Note: Each town is responsible to place a pitching rubber on the field of play. If the pitching rubber is not in place or visible, please contact the field maintenance of the town and/or town representative before play begins.)
 - a. Pitching Rubber Distance: 42 Feet.
 - b. Safety - Each coach should let the opposing team know of a batter that could possibly hit the ball too hard for a pitcher to field. This rule is for the safety of the pitcher. Please be courteous and let the opposing team know.
 - c. Once ball is put in play, pitcher can go back on the field of play and play his position.